DILEMMA — STAR TREK THE NEXT GENERATION

HERO WORSHIP

Timothy suppressed the trauma of losing his parents by emulating his new hero, the android Data. Counseling the boy occupied much of Data's time.

"Stops" non-Borg crew or Away Team members with the most and fewest ● icons. (In case of ties, "stops" all tied personnel.)

148 VP

EVENT — STAR TREK VOYAGER

BRAINWASH

The Vori employ psychological conditioning on new recruits to make them hate their Kradin nemeses and believe they are vicious killers who would slaughter even innocent civilians.

Plays on one personnel you've captured. Captive reports to your outpost, is under your control and may mix with your personnel regardless of affiliation.

149 VP

INCIDENT — STAR TREK DEEP SPACE NINE

BLOOD OATH

Plays on a non-Borg personnel who has INTEGRITY<8 and no Honor. Adds ⟨ icon beginning at start of your next turn. OR Plays on table. While you have two ⟨ personnel present together, all ⟨ personnel lose their first-listed skill and, in place of your normal card draw, you may download to that location I.K.C. Ning'tao, I.K.C. Lukara, I.K.C. Gr'oth, Bat'leth, Blood Oath or one ⟨ personnel.

150 VP

INCIDENT — STAR TREK GENERATIONS

MAKE IT SO

Seeds or plays on table. Once each turn, if your staffed ship has its matching commander aboard, you may "unstop" it (once per game per Ship card title) OR download Ready Room Door (to download a *Captain's Order*) OR, if that ship is in battle (even during opponent's turn), download a Tactic card (once per game per Tactic card title). Discard incident after use, unless that matching commander has ✿ icon.

151 VP

Probe Alpha Quadrant System

30

Navigation + Stellar Cartography + (Vorta OR Dosi OR Diplomacy x2)

Uncharted sector: Gather information about distant areas of the galaxy.

Navigation + Stellar Cartography + (Vorta OR Dosi OR Diplomacy x2)

30

152 VP

The Intendant — STAR TREK DEEP SPACE NINE

V.I.P.

M

Kira Nerys commands Terok Nor in the mirror universe. Enjoys being intimate with her friends — and enemies.

● Leadership   ● Navigation   ● Exobiology
● May replace anyone present who was just targeted by any gender-related dilemma.   ● Treachery x2

| INTEGRITY | 2 | CUNNING | 8 | STRENGTH | 7 |

153 VP

Seska — STAR TREK VOYAGER

ENGINEER

Devious Cardassian operative. Broke her cover after becoming trapped in the Delta Quadrant aboard *U.S.S. Voyager*. Formed an alliance with the Kazon-Nistrim.

● Leadership   ● Treachery x2   ● Transporter Skill
● SECURITY   ● Exobiology   ● Computer Skill

| INTEGRITY | 2 | CUNNING | 9 | STRENGTH | 6 |

154 VP

Gallatin — STAR TREK INSURRECTION

OFFICER

Ru'afo's first officer. Once the most vengeance-minded of the Son'a, recent time with the Ba'ku — and a persuasive Federation captain — has softened his hatred.

● Anthropology   ● SCIENCE   ● Computer Skill
● Honor   ● Transporter Skill

| INTEGRITY | 6 | CUNNING | 7 | STRENGTH | 6 |

155 VP

U.S.S. Equinox — STAR TREK VOYAGER

NOVA CLASS

NCC-72381. Science vessel pulled from Alpha Quadrant by the Caretaker. Its rogue crew designed an enhanced warp drive, killing nucleogenic life-forms for fuel.

X=4 if any crew member has "*U.S.S. Equinox*" in lore. Holodeck, Tractor Beam

| RANGE 7+X | WEAPONS 6 | SHIELDS 7 |

156 VP